

# TFH RULES 2016

*Last Updated Apr 2016*

## **1.0 Definitions:**

Applicability of the Rules: The rules set forth here govern Ten Feet High (hereby referenced as TFH). wakeboard competitions sanctioned by Sheffield Cable Water-Ski (hereby referenced as SCWS).

## **2.0 CATEGORIES OF THE TFH COMPETITION**

### **2.1 Entry Requirement:**

Competition entry at the TFH will be by the age and ability of the rider, with the exception of the categories with no age restrictions such as Intermediates and Pro's.

### **2.2 Category Competitor Numbers:**

There will be a minimum of 4 riders required to open a category. Once a category is open, the starting order will be set based on the time of registration. The earliest rider to register will ride last, and conversely the last rider to register will go out first.

NOTE: A rider will only be allowed to enter one category. If a ladies category is available a rider can enter either, Ladies or Pro's at the judge's discretion. Judges reserve the right to open and/or remove categories depending on entry numbers. This rule also applies to the Under 13 and Over 35 Categories.

### **2.3 Age Limits:**

Rider age will be set from the 1<sup>st</sup> of May, for example if a rider is 13 ON or AFTER the 1<sup>st</sup> of May, the rider will be classed as over 13. All riders who are below the age limit can ride in the Under 13's category. NOTE: A rider of any age can ride in none rookie categories.

## **2.4 Rookie Definitions**

### **2.4.1 Definition of an Under 13:**

An under 13 rookie must meet the age requirement set in section 2.3 and not be a Pro level Rider

### **2.4.2 Definition of a Rookie (13-35):**

A Rookie is a beginner level rider who cannot do the following:

- Perform an Aerial trick from the surface
- Perform a HS 540 rotation trick using a kicker
- Perform a TS 720 rotation trick using a kicker
- Perform a transfer to blind trick using an obstacle
- Perform an intermediate invert trick using an obstacle

Defined as any roll or flip with an addition 180 (e.g Tantrum to Rev)

### **2.4.3 Definition of an Over 35:**

An over 35 rookie must meet the age requirement set in section 2.3 and not be a Pro level Rider

### **2.5 Definition of an Intermediate Rider:**

An Intermediate rider shall exceed the standard defined as a Rookie, but will have no more than 7 inverts (Aerial trick from the surface).

NOTE:

1. A rider that can perform the 'same' invert switch, is classed as two inverts.
2. If a rider has landed a trick consistently on ANY cable, the trick will be counted. Consistently is defined as landing the trick 3 times.

### **2.6 Definition of a Pro Rider:**

A Pro rider shall exceed the standard defined as Intermediate.

### **2.7 Category Placement:**

Which ever category a rider enters as their first comp of a given season, the rider shall remain in that category until the end of the season. A rider will never be allowed to go into a lower category.

If a rider is returning from injury or cannot ride to their best ability due any factor, they will never be allowed to enter a lower category, E.g. if a rider has ever entered Pro's at any point in there riding career, they will forever be a Pro

### **2.8 Category Cheating:**

If a rider is found to have entered the wrong category at any point, the rider will be disqualified from that category, and all points accrued will be lost. The rider can choose to continue in the correct category starting at zero overall score. The Judge's decision is final. There is NO appeal process.

### **3.0 Categories For This Season:**

1. Under 13's
2. Over 35's
3. Ladies (open without limitations)
4. Rookies
5. Intermediates
6. Pros

### **4.0 Overalls:**

The TFH series shall consist of a maximum of 5 competitions in a given season. In order to claim an overall season prize a rider must have competed in 3 or more events, and MUST be present at the final competition presentation to collect their prize. A rider does not need to compete in the final competition to be eligible, but must be on the podium in person to collect. A rider representative will not be allowed.

#### 4.1 Overall Scoring:

The placement of each rider in a given competition will earn overall points as detailed below

Position	Points
1 <sup>st</sup>	20
2 <sup>nd</sup>	15
3 <sup>rd</sup>	12
4 <sup>th</sup>	10
5 <sup>th</sup>	8
6 <sup>th</sup>	6
7 <sup>th</sup>	4
8 <sup>th</sup>	3
9 <sup>th</sup>	2

All other placing riders are given 1 point towards their overall score.

At the end of the season the best 4 scores of each rider are combined to give a final overall score. If a rider misses a competition they will be given a score of zero for that stop.

## **5.0 COMPETITIONS**

### **5.1 Competition Run:**

Each rider will be allowed two passes through the wakeboard course during which time they may perform any routine they choose. They will be judged on subjective style categories, to arrive at a single combined score.

Judging of the routine begins when the rider enters the wakeboard course and ends when the rider exits the wakeboard course, or falls.

Riders are encouraged to perform a smooth flowing routine with a wide variety of tricks. Each manoeuvre should be different and executed as cleanly as possible and taken to its limit.

#### **5.1.1 Wild Card:**

Each rider can perform one wild card at the end of their run. The rider can choose which run they can put their wild card in. The rider will signal they are about to perform their wild card by raising their hand, and only the first wild card will be scored.

A rider may be given a re-run at the judge's discretion.

### **5.2 Individual Event Judging:**

The run is scored out of 20 and an additional score out of 5 for the wild card. The wild card score is only used in the case of tie. The TFH Judge's decision is final.

The 20 points are allocated using the following criteria:

Execution - 33.3% Points. This reflects the level of perfection to which each manoeuvre was performed, as well as the successful completion of the routine with a minimum number of falls.

Intensity - 33.4% Points. This reflects how big the moves were performed, as well as the technical difficulty of the tricks executed.

Composition - 33.3% Points. This reflects the overall composition of the routine in terms of the rider's ability to perform a variety of manoeuvres in a flowing, creative sequence.

Individual tricks do not have a set score, scoring is set by the first rider and all other scores are compared to the first rider.

### **5.3 Protests:**

The Judge's decision is final and results will not be changed for any reason.

### **5.4 Use of Video:**

Due to the subjective scoring nature and spirit of wakeboarding, video footage of any kind will not be used by Judges, riders or rider representatives to resolve any disputes. Judges will not view or comment on any video footage during the event.